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## Fast two-flip move evaluations for binary unconstrained quadratic optimisation problems

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**Abstract:** We provide a method for efficiently evaluating two-flip moves that simultaneously change the values of two 0–1 variables in search methods for binary unconstrained quadratic optimisation problems (UQP). We extend a framework recently proposed by the authors for creating efficient evaluations of one-flip moves to yield a method requiring significantly less computation time than a direct sequential application of one-flips. A tabu search algorithm that combines one-flip and two-flip moves, in a study currently in process, has made use of this extension to produce very competitive results on some UQP benchmark instances.

**Keywords:** zero-one optimisation; unconstrained quadratic programming; metaheuristics; computational efficiency; two-flip move; tabu search.

**Reference** to this paper should be made as follows: Glover, F. and Hao, J-K. (2010) 'Fast two-flip move evaluations for binary unconstrained quadratic optimisation problems', *Int. J. Metaheuristics*, Vol. 1, No. 2, pp.100–107.

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## 1 Introduction

The binary unconstrained quadratic programming problem may be written:

$$\begin{aligned} \text{UQP: Minimise } x_0 &= xQx \\ x &\text{ binary} \end{aligned} \tag{1}$$

where  $Q$  is an  $n$  by  $n$  matrix of constants and  $x$  is an  $n$ -vector of binary (zero-one) variables. The formulation unconstrained quadratic optimisation problems (UQP) is notable for its ability to represent a wide range of important problems, including those from social psychology (Harary, 1953), financial analysis (Laughunn, 1970; McBride and Yormak, 1980), computer aided design (Krarup and Pruzan, 1978), traffic management (Gallo et al., 1980; Witsgall, 1975), machine scheduling (Alidaee et al., 1994), cellular radio channel allocation (Chardaire and Sutter, 1994) and molecular conformation (Phillips and Rosen, 1994). Moreover, many combinatorial optimisation problems pertaining to graphs such as determining maximum cliques, maximum cuts, maximum vertex packing, minimum coverings, maximum independent sets and maximum independent weighted sets are known to be capable of being formulated by the UQP problem as documented in papers of Pardalos and Rodgers (1990) and Pardalos and Xue (1994). A review of additional applications and formulations can be found in Kochenberger et al. (2004).

In the paper of Glover and Hao (2010), we exposed a method for efficiently evaluating one-flip moves that change the value of a single 0-1 variable for the UQP problem. In this note, we extend this method to provide fast evaluations for two-flip moves that change the values of two 0-1 variables.

While the one-flip move is frequently employed by many search algorithms for the UQP problem, the two-flip move constitutes an interesting and complementary alternative. The availability of an accelerated method for these two-flip moves offers new possibilities for creating methods that seek to exploit various combined neighbourhoods, allowing the search to explore more candidate solutions within a given time limit. As a consequence of our analysis we also show how to conveniently evaluate three-flip and higher order moves, although the efficient update we present for two-flip moves becomes more complex and requires more effort for these more advanced moves.

## 2 Basic notions of two-flip moves

We assume the problem is represented by storing  $Q$  as a lower triangular matrix as in Glover and Hao (2010). Starting from the one-flip perspective, let  $x'$  and  $x''$  represent two binary solutions where  $x''$  is obtained from  $x'$  by flipping the value of a single variable  $x_i$  from 0 to 1 or from 1 to 0 (according to whether  $x'_i$  is 0 or 1). Define  $x_0' = x'Qx'$  and

$x_0'' = x''Qx''$ . Then the objective function change produced by flipping  $x_i$ , given by  $\Delta_i = x_0'' - x_0'$ , discloses whether the move that replaces  $x'$  by  $x''$  will cause  $x_0$  to improve or deteriorate (respectively, decrease or increase) relative to the minimisation objective.

As observed in Glover and Hao (2010),  $\Delta_i$  can be expressed as:

$$\Delta_i = (x_i'' - x_i') (Q_{ii} + \sum(Q_{(i,h)} x_h') : h \in N - \{i\}) \quad (2)$$

where the notation  $Q_{(i,h)}$  refers to  $Q_{ih}$  if  $i > h$  and to  $Q_{hi}$  if  $h > i$ . A very efficient update of  $\Delta_i$  exists by storing and updating the summation term in (2), differentiating its two components for  $h < i$  and  $h > i$ .

In the case of a two-flip neighbourhood, we are interested in the change in  $x_0$  that results by flipping two variables,  $x_k$  and  $x_j$ , and will refer to this objective function change by  $\Delta_{kj}$ . Although we will provide a method that is more efficient than evaluating pairs of one-flips in succession, it is convenient to consider the two-flip process from a sequential perspective. Accordingly, we assume  $k > j$  and refer to  $x_k$  and  $x_j$  respectively as the 'first' and 'second' variables flipped, as a basis for determining  $\Delta_{kj}$ . Moreover, for a given  $x_k$  we will consider all variables  $x_j$ ,  $j < k$ , that may be flipped together with  $x_k$ , and undertake to identify the best of these flipping companions, whose index we denote by  $j^* = j(k)$  (a function of  $k$ ).

### 2.1 Analysis and illustration

We accompany the analysis underlying our derivation with an example illustrated in Table 1, to make the ideas clearer. In the process we will also introduce additional useful notation. Since  $Q$  is stored as a lower triangular matrix, we define  $N_k = \{j \in N: j < k \text{ and } Q_{kj} \neq 0\}$ . The set  $N_k$  corresponds to the 'column indexes' associated with row  $k$  in the one-flip evaluation method, which are accessed by a linked list in performing 1-flip updates as shown in Glover and Hao (2010).

We also introduce a term  $\lambda_{kj}$  which is defined as a function of the values  $x_k'$  and  $x_j'$ , as follows:

$$\begin{aligned} \text{For } x_k' = 0: \\ \lambda_{kj} &= \Delta_j + Q_{kj} \text{ if } x_j' = 0 \\ \lambda_{kj} &= \Delta_j - Q_{kj} \text{ if } x_j' = 1 \\ \text{For } x_k' = 1: \\ \lambda_{kj} &= \Delta_j - Q_{kj} \text{ if } x_j' = 0 \\ \lambda_{kj} &= \Delta_j + Q_{kj} \text{ if } x_j' = 1 \end{aligned} \quad (3)$$

(Equivalently,  $\lambda_{kj} = \Delta_j + \delta_{kj}Q_{kj}$ , where  $\delta_{kj} = 1$  if  $x_k' = x_j'$  and  $\delta_{kj} = -1$  if  $x_k' \neq x_j'$ .)

- *Fundamental relationship:* The value  $\Delta_{kj}$  ( $= x''Qx'' - x'Qx'$ ) that gives the change in  $x_0$  when  $x_k$  and  $x_j$  are both flipped is given by:

$$\Delta_{kj} = \Delta_k + \lambda_{kj} \quad (4)$$

- *Justification:* After first flipping  $x_k$  and changing  $x_0$  by the amount  $\Delta_k$ , the result of additionally flipping  $x_j$  can be given by (2) for  $j = i$ , provided we first update the portion of (2) that refers to  $x_k'$  by replacing  $x_k'$  with  $x_k''$ . The unique term changed

is  $Q_{(j,k)} x_k'$ , or simply  $Q_{kj} x_k'$  for  $k > j$ , which modifies (2) by adding the term  $\lambda_{kj}$  as identified in (4) above.

To illustrate how we may take advantage of (3) and (4), suppose  $k = 17$  (i.e., the 'first' variable flipped is  $x_{17}$ ), and assume the full set of cross product terms in which  $x_{17}$  appears with a non-zero coefficient is given by:

$$x_{17} (6x_2 - 7x_5 + 11x_6 - 12x_8 + 12x_9)$$

Then  $N_{17} = \{2, 5, 6, 8, 9\}$ , and the non-zero coefficients  $Q_{kj}$  for  $k = 17$  and  $j \in N_k$  are listed in Table 1, together with the current values  $x_j'$  of the associated variables  $x_j$ . The table also shows the single flip evaluations  $\Delta_j$  for each of these variables and we assume for the illustration that  $x_{17}' = 0$  and  $\Delta_{17} = 3$ . The  $\lambda_{kj}$  values shown in Table 1 can then be verified to result from the formula given in (3) and (4) under these assumptions.

**Table 1** An illustrative example

$j =$	2	5	6	8	9
$Q_{kj}$	6	-7	11	-12	12
$x_j'$	0	0	1	0	1
$\Delta_j$	1	5	4	4	2
$\lambda_{kj}$	7	-2	-7	-8	-10

By our argument that justifies (4), we may interpret the value  $\lambda_{kj}$  as the amount of change that will be produced in the quantity  $\Delta_j$  if we first flip  $x_k$  and then flip  $x_j$ . This interpretation can be readily confirmed by reference to the values given in the example. To see this, consider again the expression:

$$x_{17} (6x_2 - 7x_5 + 11x_6 - 12x_8 + 12x_9)$$

If  $x_{17}$  is flipped to change  $x_{17}' = 0$  to  $x_{17}' = 1$  then by additionally flipping  $x_2$  from 0 to 1 the preceding expression makes it clear that  $Q_{17,2} = 6$  units will be added to  $\Delta_2$ , thus increasing the change in  $x_0$  by 6 units beyond the change produced by flipping  $x_2$  itself. Similarly, if the flip of  $x_{17}$  is followed by additionally flipping  $x_5$  then  $Q_{17,5} = -7$  units will be added to  $\Delta_5$ , in this instance reducing the value of  $x_0$  by 7 units beyond the change produced by flipping  $x_5$ . In the case of flipping  $x_6$ , whose current value is given by  $x_6' = 1$ , examination of the preceding expression discloses that  $Q_{17,6} = 11$  units will be subtracted (rather than added) to produce the additional change in  $x_0$ . The interpretation of the rest of the  $\lambda_{kj}$  values follows similarly.

Based on the foregoing analysis, we conclude that for a given index  $k$ , the smallest of the  $\lambda_{kj}$  values (under the objective of minimising  $x_0$ ) identifies the best variable  $x_{j^*}$  to flip together with  $x_k$ . Hence, in the case of our example  $j^* = 9$ , yielding the smallest  $\lambda_{kj}$  value  $\lambda_{k9} = -10$ . Note that this value can be obtained from the calculation of (3) without bothering to compute  $\Delta_{kj}$  from (4).

To determine whether the two-flip produced by flipping both  $x_k$  and  $x_{j^*}$  (here  $x_{17}$  and  $x_9$ ) is negative and hence profitable, we complete the step given in (4) by now adding the value of  $\Delta_{17} = 3$  to  $\lambda_9$ , yielding a final value of  $\Delta_{17,9} = -7$ , which verifies that the two-flip will indeed improve  $x_0$  (it may incidentally be noted that none of the one-flips were

profitable in this example – i.e.,  $\Delta_k$  and all  $\Delta_j$  values were positive – but several of the two-flips yield negative  $\Delta_{kj}$  values, disclosing that they improve  $x_o$ ).

### 3 Generating and updating the two-flip evaluations: implications for computation

The first step for producing fast two-flip calculations is evidently to generate and update the  $\Delta_k$  values by the rules in Glover and Hao (2010), and for each  $\Delta_k$  to calculate the  $\lambda_{kj}$  values,  $j \in N_k$ , as illustrated in the preceding section. These  $\lambda_{kj}$  values are then maintained so that they may simply be looked up in the process of evaluating the two-flip moves.

We can improve this process when  $Q$  is sparse, however, by employing the following approach. Instead of recalculating the  $\lambda_{kj}$  values after each two-flip move, we keep a special record that makes it possible to merely update the relevant subset of  $\lambda_{kj}$  values that change from one iteration to the next. This updating process can be performed as follows.

Together with recording the  $\lambda_{kj}$  values for each  $k \in N$  and for  $j \in N_k$ , we also identify the associated index  $j^* (=j(k)) = \arg \min(\lambda_{kj}, j \in N_k)$  and the value  $v_k = \lambda_{kj^*}$ . The best two-flip that can be obtained when  $x_k$  is the first flip variable will change  $x_o$  by the amount:

$$\Delta_{kj^*} = \Delta_k + v_k. \quad (5)$$

By this relationship, the two-flip evaluation can be made by simply scanning the  $n$  indexes  $k \in N$  and performing the calculation of (5) for each. The structure of the lower triangular matrix of course implies that we only calculate a two-flip evaluation once for each  $k$  and  $j$  (for  $k > 1$ ), rather than calculating it for both of the pairs  $(k, j)$  and  $(j, k)$ .

#### 3.1 Effects of the update calculations

In brief, to carry out this accelerated updating process for two-flip evaluations we must increase the memory used by the one-flip evaluations to additionally store the  $\lambda_{kj}$  values. These can be recorded and accessed in the same way as the  $Q_{kj}$  values (hence effectively doubling the memory devoted to storing the sparse matrix  $Q$  in lower triangular form). The two  $n$ -dimensional arrays for identifying  $j^* = j(k)$  (for each  $k$ ) and the value  $v_k$  are also added.

This added memory makes it possible to evaluate all two-flips with only a little more than twice the effort required to evaluate all one-flips. This represents an appreciable savings in computational effort by comparison with the approximate squaring of the effort required to examine one-flips that a more direct two-flip implementation would entail.

We could in fact effectively perform the analysis that identifies the  $j^*$  and  $v_k (= \lambda_{kj^*})$  values without having to store the full set of updated  $\lambda_{kj}$  values, and simply rely on the formulas (3) and (4) to derive the final evaluations. This adds some computational effort, but can be used as an alternative to save additional memory if  $Q$  is dense. We also observe that in the case of a tabu search implementation we need to determine an additional instance of the winning index  $j^* = j(k)$  and the associated value  $v_k$ , derived from the  $\lambda_{kj}$  values by restricting attention to those variables  $x_j$  that are not tabu (the

ordinary ‘unrestricted’ derivation remains relevant for the case of an aspiration level that may overrule a variable’s tabu status.) This can be done without doubling the effort, since the ‘tabu search  $j^*$ ’ can be determined on the same pass of the indexes  $j \in N_k$  (for non-zero  $Q_{kj}$ ’s) used to update the  $\lambda_{kj}$  values and determine the unrestricted  $j^*$ .

#### 4 Extensions to three-flip (and higher order) moves

The type of ‘incremental’ analysis used in identifying the change in  $x_o$  represented by the value  $\Delta_{kj}$  for two-flip moves can readily be extended to identify an analogous value  $\Delta_{kjp}$  for three-flip moves, where we assume  $k > j > p$ . In particular, supposing that we have first flipped  $x_k$  and  $x_j$  to obtain the change  $\Delta_{kj}$  identified in (4), we conclude by flipping  $x_p$  and determine its effect by considering the result of applying (2) for  $i = p$ , subject to first modifying the expression (2) to account for the changes induced by having replaced  $x_k'$  and  $x_j'$  by  $x_k''$  and  $x_j''$ .

We note that the terms of (2) affected by the change in  $x_k$  and  $x_j$  are precisely those of  $Q_{kp}x_k'$  and  $Q_{jp}x_j'$ , and hence the result is to create a modified instance of  $\Delta_p$  given by:

$$\lambda_{kjp} = \Delta_p + Q_{kp} (x_k'' - x_k') + Q_{jp} (x_j'' - x_j')$$

or equivalently:

$$\lambda_{kjp} = \Delta_p + \delta_{kp} Q_{kp} + \delta_{jp} Q_{jp}$$

for  $\delta_{kp}$  and  $\delta_{jp}$  given as in the expression for  $\delta_{kj}$  following (3). In sum, then the value  $\Delta_{kjp}$  is given by:

$$\Delta_{kjp} = \Delta_{kj} + \lambda_{kjp}$$

This same incremental analysis can be easily applied to higher order moves. For example, in the case of four-flips the evaluations have the form:

$$\Delta_{kjpq} = \Delta_{kjp} + \lambda_{kjpq}$$

and the general pattern is apparent. To exploit such evaluations without excessive computational effort, candidate list strategies of the type proposed with tabu search can be employed [see, e.g., Glover and Laguna (1997)].

#### 5 Concluding remarks

Moves consisting of one-flips and two-flips evidently define different and complementary neighbourhoods. Although these moves can independently be employed in search processes, a combination of them may lead to more effective search. This is exemplified in one of our ongoing studies where one-flip and two-flip moves are made probabilistically within an algorithm based on tabu search. Combined with an extended memory-based diversification strategy, this joint use of both moves allows the algorithm to reach highly competitive results on a set of benchmark instances from the literature. More specifically, testing on the nine instances of UQP transformed from the set-partitioning problem (Lewis et al., 2008), this algorithm improves three previous best

objective values while equalling the best solution for the remaining instances. The same algorithm using only one-flip move fails to match the previous results under the same testing conditions.

Finally, we note that there exist several other ways to establish combined neighbourhoods from one-flip and two-flip moves, as described in Lü et al. (2010). For instance, a search algorithm can explore the two moves in a circular (token ring) manner, or employ the union of both moves. It may also switch between the moves using a systematic strategy that incorporates learning, rather than simply using a probabilistic criterion for switching. A more thorough analysis of these alternatives, as well as those that arise by applying our incremental analysis to more complex moves, provides interesting directions for future research.

### Acknowledgements

We are indebted to a reviewer whose insightful comments have improved the presentation of our paper. This work is partially supported by a ‘Chaire d’excellence’ from ‘Pays de la Loire’ Region (France) and regional MILES (2007–2009) and RaDaPop projects (2008–2011).

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